English

Reading

- Know how to decode words using sounding out and blending.
- Retrieve answers from a text.
- Infer meaning from texts.
- New vocabulary meaning.

Writing

- Group related ideas into paragraphs.
- Use conjunctions, adverts and prepositions.
- Sentence openers.
- Use direct speech punctuation.
- Join letters in handwriting.

History and Geography

- Locate Egypt and know about its landscape.
- Know why the Nile was so important.
- Learn BC and AD and order chronologically.
- Understand how artefacts help us know about the past.
- The discovery of Tutankhamen's tomb.
- Learn about Egyptian tombs, pyramids and burial sites.
- Learn about the ancient Egyptian's beliefs.
- Can make comparisons to life today in the UK.

Additional key vocabulary:

Hieroglyphics, Rosetta stone, mummification, archaeology, pharaohs, sarcophagus, papyrus, death mask, canopic jars, sphinx, irrigation.

Science

- Know that nutrition comes from the food we eat.
- Know what different animals eat and revise the terms carnivore, herbivore and omnivore.
- Know that a skeleton supports the body and learn vertebrates, invertebrates and exoskeleton.
- Learn the names of different bones and muscles and know how muscles help us to move.

Art

THE EGYPTIAN

CINDERELLA

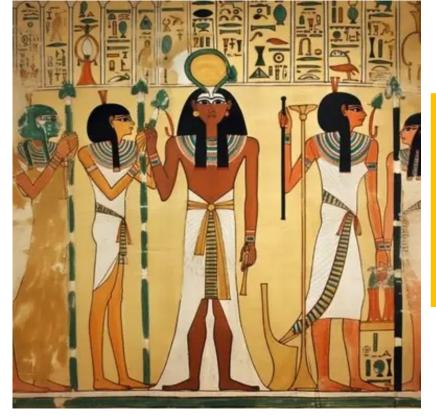
- Study the patterns and colours used in an Egyptian death mask.
- Use cardboard, Modroc and paint to create a death mask.

Additional key vocabulary:

Sculpt, features, facial expressions.

French.

- Say hello and goodbye.
- Be able to introduce themselves.
- Count to 10.
- Say how old they are.



Year 3
Autumn 1
Ancient
Egyptians

Maths

- Count from 0 in multiples of 3, 4, 8, 50 and 100
- Find 10 or 100 more or less than a given number.
- Show numbers using different representations.
- Read and write numbers up to 1000 in both numbers and words.
- Recognise the value of each digit in a 3 digit number.
- Compare and order numbers to 1000.
- Solve place value problems and puzzles.
- Add and subtract numbers mentally.
- Using column addition and subtraction.
- Solve missing number problems using the inverse to solve.
- Solve problems and puzzles using addition and subtraction.
- Revise 2, 5 and 10 times tables.

- identify accuracy of rhythms played.
- read & write rhythm notation, turn words into rhythms.
- follow graphic score and notation, rhythms as a soloist, duet or ensemble, add emotion to voices, chant to the pulse, call & response, add actions.

Computing

Music

- Understand inputs, processes and outputs.
- Understand computer networks including the internet.
- Recognise the benefits in relation to **communication** and working **collaboratively**.

RE

- Study the story of Noah's ark.
- Understand the covenant that God made with Noah.
- Make links between the story of Noah and life today.
- Understand the promises made at a wedding ceremony.

PΕ

- Balance, run, dodge, hop, jump, skip.
- Show respect, collaboration, support and encourage others.
- Show determination, perseverance, honesty.
- Practise catching.
- Learn underarm and overarm throwing.
- Batting.